**Activity Carousel**

Size: This lesson plan is primarily designed for 25-35 students, but can be modified to suit bigger or smaller groups.

Room: Ideally flexible room to facilitate group work. This is designed to be delivered in a room with only a presenter PC, but activities could be enhanced in PC lab which has working space.

Length: 50 minutes. (3 minute introduction; 10 minutes x 4 activities; 2 minutes to cover activity rotation; 5 minutes for questions and summary).

Purpose: To introduce foundations of research through group discussion. Teacher as facilitator. Learning should be exploratory through discussion and problem solving.

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| **Introduce the session.** This is a group based activity which introduces you to tools and starting points for researching and using information. By the end of the session, students will have: broken down a research question into keywords, concepts and discussed why these are important for the given question; used Discover to explore the kinds of information available and the tools available to help navigate it; using critical evaluation tools  |
| Key ConceptsMind-Mapping task – see Mind-Map worksheet. Sample question with example key concepts for guidance.Provide question for task.Tutor to prompt group with ideas. | DiscoverUses presenter PC. Could also use student devices. See worksheet.Guided exploration of Discover.Provide extension task. |
| EvaluationProvide example essay question and 2 resources. Supply [**Evaluation of information guide**](https://www.yorksj.ac.uk/media/content-assets/ile/documents/Evaluation-of-information-guide.pdf).  | Referencing1 laptop with blank reference list pre-loaded. 4 referencing guides. 4 sample resources.  |

Carousel: Bag/boxed activities so they can be quickly rotated around the groups at change over. 10 minute alarm – all groups to repack the resources they used, keep their own filled in resources, and pass their activity box/bag clockwise to the next group, or another sensible direction. Numbered or colour boxes/bags are helpful. Ensure activity resources are provided in appropriate and accessible formats.